

Art Director

Marissa Garner

CONTACT INFO:

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SKILLS

Media Art Direction
Scenic Art Direction
Concept Design and Development

AWARDS

2019 - Thea Award – Nemo and Friends Searider

2012 - Walt Disney Imagineering's 'ImagiNations' Competition

2011 - TEA SATE Student Competition Winner

TOOLS

Digital Media:

- Photoshop
- Illustrator
- Indesign
- Syncsketch
- After Affects
- Premiere Pro
- Storyboard Pro
- Sketch Up

Traditional Media:

- Drawing - Pencils / Ink
- Painting - Acrylic / Watercolor
- Sculpture - Clay / Foam

PUBLICATIONS

2014 - [Memory Machine](#) by Denise Weston

2014 - [Pet Parade](#) by Sunida York

EDUCATION

2011 - Savannah College of Art and Design with BFA in Sequential Art.
- Summa cum Laude
- Deans List: 13 Quarters

2006 - Study abroad program at Lady Margaret's Hall at Oxford.

PROFILE

Driven by a passion for creatively leading and art directing experiences for guests to explore, I am a visual storyteller that bridges the abstract communication between story and design to execute the artistic vision of multimedia attractions. I have worked on and opened several projects with limited budgets and intense deadlines to high guest satisfaction scores. Highly adept at creative problem solving, adaptability, and collaborating with different disciplines to cultivate the best ideas a team can offer.

EXPERIENCE

2020 – Current

Universal Studios Japan – Art Director of Seasonal Attractions - Employee

Lead media and scenic teams to develop and execute design intent for various seasonal events. Use the rapid turnover to refine the process of modular design structure for rapid season overlays.

Open Projects:

In Development Seasonal Attractions	2020 – 2023
C4D Cinema - Jujutsu Kaisen	2022
C4D Cinema - Sailor Moon Remount	2022
C4D Cinema - HxH	2022
Stage Show – Sherlock – Curse of the Rose Sword	2021
Restaurant Overlay – Demon Slayer	2021
VR Coaster – Demon Slayer	2021

2017– 2020

Universal Studios Japan – Art Director of Seasonal Attractions - Contractor

Creatively led and art directed teams to develop and execute design intent for various seasonal events.

Open Projects:

Restaurant Overlay – Attack on Titan	2020
VR Coaster – Attack on Titan	2020
Restaurant Overlay – Lupin the 3rd	2019
VR Coaster – Lupin the 3rd	2019
Photo Op – Attack on Titan	2018
Wonderpix – Facility Update to 42nd Street Studio	2018
Kowa Kawa Halloween Initiative	2018
Animation Celebration – Curious George Show Update	2018
Wonderpix Seasonal Overlay – Sailor Moon	2018
Main Marquee Decor – Night Parade	2018
Minion Land Photo Op Enhancement	2017
Various In Park Decor for Food and Merchandise Stands	2017 - 2018
C4D Store Decor Overlays	2017 - 2019

2016 - 2017

The Hetteema Group – Illustrator and Storyboard Artist - Contractor

Facilitated design intent for various media concepts as storyboard artist, illustrator. Grew into larger responsibilities as junior media art director.

2016

Electrosonic Inc. - Freelance Artist

Rendered a series of rough conceptual presentation illustrations for a media driven space.

2014 – 2016

RGH Themed Entertainment – Concept Artist - Employee

Member of business development team. Functioned as a concept developer, artist and designer for various museum and theme park projects.

2014 – 2017

Consultant through 11th Hour

Consulted as designer, concept artist, and storyboard artist for various projects.

Open Projects:

Walt Disney Imagineering – Tokyo DisneySea's Soaring: Fantastic Flight
Walt Disney Imagineering – Tokyo Disneyland's Peter Pan's Flight
Walt Disney Imagineering – D23 2017 - Galaxy's Edge Pavilion

2013 – 2014

Walt Disney Imagineering – Leased Contractor through Superior Group

Functioned as designer and concept artist for various projects.

Open Projects:

Tokyo Disneyland – Jungle Cruise Enhancement
Tokyo Disneyland – Enchanted Tale of Beauty and the Beast
Tokyo Disneyland – Camp Wood Chuck Meet and Greet
Tokyo Disneyland – Stitch Encounter
Tokyo Disneyland – Treasure Comet Store
Tokyo DisneySea – Rimembranze
Anaheim Disneyland – Adventure Trading Company

2012 – 2013

Walt Disney Imagineering – Creative Design Intern

Functioned as designer and concept artist for various projects.

Open Projects:

Disney Cruise line Magic – Oceaneer Lab
Shanghai Disney Resort – Inner Castle Mosaics and Royal Banquet Hall Props
Shanghai Disney Resort – Voyage to the Crystal Grotto
Shanghai Disney Resort – Fantasyland
Shanghai Disney Resort – Gardens of Imagination Mosaics